AMENDED ORDINANCE #109(A)

AN AMENDMENT TO THE CITY OF WALLIS ORDINANCE #109 CONCERNING AUTHORIZING THE MUNICIPAL COURT OF WALLIS, TEXAS TO ASSESS SPECIAL WARRANT FEES AND ADMINISTRATIVE FEES IN ACCORDANCE WITH ARTICLE 45.06, CODE OF CRIMINAL PROCEDURE, VERNON'S TEXAS ANNOTATED STATUTES; AND DECLARING AN EMERGENCY

BE IT ORDAINED BY THE CITY OF WALLIS, AUSTIN COUNTY, TEXAS:

All of said Ordinance #109 is left in tact and shall remain effective and unchanged as stated therein except for Sections 1, 4 and 5, and said sections are hereby deleted and hereafter non-effective and in lieu of said sections the following substitute Section 1, Section 4 and Section 5 are enacted and henceforth shall be effective and included as an integral part of the original ordinance #109 by and through this Amended Ordinance 109(A); and said section shall now be enacted and read as follows:

- Section 1: The Court is hereby authorized and shall levy a special expense of \$35.00 to any fine to be identified as a warrant fee on any such properly adjudicated fine imposed by said Municipal Court when the Defendant failes and refuses to pay said fine timely, as directed by the Court. The City shall charge any and all Defendants being apprehended under such warrant, the expense of mileage of the warrant officer in the amount of \$0.21 per mile to and from City Hall to the final destination.
- Section 4: Such warrant fee and mileage expense shall be collected with the subject fine and shall be deposited into the General Fund of the City.
- Section 2: After collection of the fine, warrant fee and the mileage expense the City shall pay to the police officer who actually serves said arrest warrant and/or collects the fine, warrant fee and mileage expense, a fixed fee of \$25.00.

PASSED AND APPROVED at a regular meeting of the City Council of the City of Wallis, Austin County, Texas on this the $\underline{12th}$ day of

MARCH	. A.	D.,	1991.

ATTEST:

BARBARA GRIGAR, Cify Secretary

APPROVED:

V. O. "BUTCH" CARDEN, JR., Attorney for City